

15				7			
		Action Test Table					
14	Forma Blast n	tion has at least one narker	-1	7			
13	Formathe init	tion is trying to retain iative	-1	3			
ω	R	Rally Test Modifier Table					
	Forma	-2					
12	There within	are enemy units 30cms	-1	4			
To Hit Modifier Table							
	Target	is in cover	-1	2			
10	Attack	er is carrying out a or marshal action	-1	9			
		er is carrying out a ned fire action	+1				
9	Assault Modifier Table						
8	For ea	ch kill you have	+1				
		ave more units	+1	8			
7		ave more than twice ny units	+1				
	Your formation has no Blast markers			6			
6	Enemy marker	has more Blast s	+1	10			
	Led by inspiring character +1						
5	Vic	tory Conditions Sumi	mary	11			
4	Blitz	Capture the objective opponent's board edg					
	BTS	rmation	12				
ω	DTF	Control all three object your table half	ctives in	13			
Ν	T&H Capture two objectives in your opponent's table half			4			
10	TSNP No unbroken enemy formations in your table half						
_				2			

7					15
2		RMAC	EDDO	N	41
	ВР	Extra Temp.	Extra BM	AP/AT	
ω	1	0	0	6+/6+	13
	2	0	0	5+/6+	
4	3	0	0	4+/5+	12
	4-5	1	0	4+/5+	<del>-</del>
	6-7	1	1	4+/5+	
5	8-9	2	1	4+/5+	11
					_
	10-12	2	2	4+/5+	
6	13-15	2	3	4+/5+	9
	16-18	2	4	4+/5+	
			***		
7	Terrain	INF	AV	WE	တ
	Building	4+	1	- 1	
~	Cliff	1	1	I	
∞	Fort.	3+, S	S	1	∞
	Jungle	4+	1	D	
9	Marsh	6+, D	D	D	
w l	Open		-	-	_
	River	6+, D	ı	-	
<del>1</del> 0	Road	S	S	S	9
O	Rubble	4+	D	D	9
	Scrub	6+	-	-	
1	Woods	5+	D	D	2
	Target		7+ to Hit 6 rolls ne	eded	
12	7+		ollowed by		4
	8+				
	9+ 6 followed by 6				
13	10+ May not be hit				33
	Fo				
4		2			
	http://taccmd.tacticalwargames.net/				
	111171111111111111111111111111111111111	- Inditable	gui		
15					

		ı					
	15	15				-	
7				Action Test Table			
	4	14	Forma Blast n	tion has at least one narker	-1	7	
P/AT	m		Forma the init	tion is trying to retain iative	-1		
+/6+	13	13				3	
⊦/6 <b>+</b>			Rally Test Modifier Table				
+/5+	N	12		tion is broken	-2		
<b>⊦</b> /5+			There	are enemy units 30cms	-1	4	
+/5+	_	<u> </u>	To Hit Modifier Table				
+/5+	·/5+ <del>-</del>		Target	is in cover	-1	2	
+/5+				er is carrying out a			
+/5+	0			or marshal action	-1	9	
+/5+	_		Attack	er is carrying out a		•	
	·		sustair	ned fire action	+1		
٧E	တ	9				_	
ı			Assault Modifier Table				
ı				ch kill you have	+1		
I	ω	_ ∞		inflicted		œ	
D			You have more units		+1		
D			You have more than twice as many units		+1		
-	7		Your formation has no Blas markers		. 4	6	
-					+1		
S		၂ ၈	Enemy has more Blast markers		+1 0	0	
D	9					10	
-			Led by inspiring character		+1	_	
D	2	υ				_	
	ſΟ	0.	Vic	tory Conditions Sumr	nary	11	
d			Blitz	Capture the objective opponent's board edg			
5, 6	4	4	DTC	Destroy the enemy for	rmation	12	
6			BTS worth the most point				
5	က	ω	DTF Control all three object your table half		tives in	13	
	8	N	T&H Capture two objectives i opponent's table half		s in your	4	
net/	.,		TSNP No unbroken enemy formations in your tab		le half	41	